

Assignment: Formal Elements Image Sequence

FIN 200 Video + Sound 1

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## Image Sequence Analysis

**Colour Palette:** Each image features similar colour palettes, which include muted greens, grays, whites and violets. The scheme conveys a moody sense of isolation and sleepiness. The colours alone explore various emotions. Some might consider them to be calming colours, whereas I consider them to be depressive in a way.

### Texture:

Texture some into play several times throughout each composition. Specifically grass, rain, water and photographic grain and noise. Texture can be a very important part of sequential imaging, and connecting a group of shots or images together as one. To me, colour and texture are the most important aspects of connection within a series. They can be altered and changed to match, and if you apply certain techniques to create texture and match colours, you can make any two images look as if they were meant to be considered together. The water droplets, streaks, fog and mist all play a part to create the atmosphere and texture of each panel, and the colour grading of that water aspect brings them together. You could make the mist more violet, as it is in the second and fourth panels, but they still make sense within the entire sequence because the texture is the same.

**Movement:** With the lines and flow of each panel, the entire sequence is very dynamic and fluid, drawing your eye up and down and zig-zagging through the images with grace. Each of the photos' subjects or foreground elements lead the eye inwards at a certain angle from the edge of the image. They convey a sense of gentle sway, even some of the more dramatic or bold lines are softened by the atmosphere and context of the other elements and pictures around them.

**Composition/Asymmetry:** Though I didn't notice this while collecting the images, every one of them is composed asymmetrically. This also lends to a sense of movement within the series and individual images, as the positioning of each element within creates lines itself, and triangles between foreground and background objects. In my mind, asymmetry is like a scalene triangle, and you could draw these triangles all over each image. You could also use triangles and asymmetry to connect imagery from an individual panel to another. This off-kilter composition quality, I think also lends itself to the idea of isolation and moodiness that I brought up at the beginning in colour palettes.